

Package: magicaxis (via r-universe)

September 27, 2026

Type Package
Title Pretty Scientific Plotting with Minor-Tick and Log Minor-Tick Support
Version 2.7.0
Date 2026-07-29
Description Functions to make useful (and pretty) plots for scientific plotting. Additional plotting features are added for base plotting, with particular emphasis on making attractive log axis plots.
License LGPL-3
Suggests imager, fst, plotly, abind, testthat (>= 3.0.0), knitr, rmarkdown
Imports grDevices, graphics, stats, celestial (>= 1.4.1), MASS, plotrix, sm, mapproj, RANN, ParmOff
Remotes asgr/ParmOff
VignetteBuilder knitr
Config/testthat/edition 3
LazyData true
Repository <https://asgr.r-universe.dev>
Date/Publication 2026-07-29 06:25:47 UTC
RemoteUrl <https://github.com/asgr/magicaxis>
RemoteRef HEAD
RemoteSha 0ceb832a621222545b83734a6ab7a7dbaf8a6222

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magaxis	<i>Magically pretty axes</i>
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Description

This function generates nicely arranged axes for scientific plots, including minor tick marks. It supports log settings and can unlog axes that have been logged inline by the user. When the dynamic range is 50 or less and axis is logged, axis range factors of 10 times 1, 2 and 5 are used instead of powers of 10 alone.

Usage

```
magaxis(side = 1:2, majorn = 5, minorn = 'auto', tcl = 0.5, ratio = 0.5, labels = TRUE,
unlog = 'auto', mgp = c(2,0.5,0), mtline = 2, xlab = NULL, ylab = NULL, crunch = TRUE,
logpretty = TRUE, prettybase = 10, powbase = 10, hersh = FALSE, family = 'sans',
frame.plot = FALSE, usepar = FALSE, grid = FALSE, grid.col = 'grey', grid.lty = 1,
grid.lwd = 1, axis.lwd = 1, ticks.lwd = axis.lwd, axis.col = 'black', do.tick = TRUE,
...)
```

Arguments

- | | |
|--------|--|
| side | The side to be used for axis labelling in the same sense as the base axis function (1=bottom, 2=left, 3=top, 4=right). A vector of multiple entries is allowed. By default, bottom and left axes are drawn (i.e. side 1 and 2). |
| majorn | The target number of major-axis sub-divisions for pretty plotting. If length is 1 and length of side is longer than this value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. Obvious reason for varying this is different pretty labelling between x and y axes. |

minorn	The exact number of minor-axis divisions (i.e. desired minor ticks + 1) to display in plotting. Auto will produce pretty ticks for linear scaling, and powbase-2 minor ticks for logged (this might seem odd, but for base 10 this means ticks at 2/3/4/5/6/7/8/9, which is probably as desired). If set manually, must be greater than 1 to have a visible effect. Minor ticks are always calculated to be equally spaced in linear space, so tick spaces vary when using log plotting. If length is 1 and length of side is longer than this value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. An obvious reason for varying this is different pretty labelling between x and y axes.
tcl	The length of major tick marks as a fraction of the height of a line of text. By default these face into the plot (in common with scientific plotting) with a value of 0.5, rather than the R default of -0.5. It is possible to force magaxis to inherit directly from par by setting usepar=TRUE (see below). See par for more details.
ratio	Ratio of minor to major tick mark lengths.
labels	Specifies whether major-axis ticks should be labelled for each axis. If length is 1 and length of side is longer than this value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. Default is to label all axes.
unlog	Determines if axis labels should be unlogged. If axis is found to be logged in par('usr') then the minor ticks are automatically log spaced, however "unlog" still controls how the labelling is done: either logged form (FALSE) or exponent form (TRUE). If axis has been explicitly logged (e.g. log10(x)) then this will can produce exponential axis marking/ labelling if set to TRUE. This case will also produce log minor tick marks. If length of unlog is 1 and length of side is longer than 1 then the assigned unlog value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. Can also take the text argument 'x', 'y', 'xy' or 'yx', where these refer to which axes have been logged. If left at the default of 'Auto' then unlog is assumed to be true when the axis in question is logged, and false otherwise.
mgp	The margin line (in mex units) for the axis title, axis labels and axis line. This has different (i.e. prettier) defaults than R of c(2,0.5,0) rather than c(3,1,0). This pushes the numbers and labels nearer to the plot compared to the defaults. It is possible to force magaxis to inherit directly from par by setting usepar=TRUE (see below). See par for more details.
mtline	Number of lines separating axis name from axis. If length 2 then specifies x and y axis separation respectively (else these are the same).
xlab	x axis name.
ylab	y axis name.
crunch	In cases where the scientific text would be written as 1x10^8, should the 1x be removed so it reads 10^8. If length is 1 and length of side is longer then this value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. TRUE by default.
logpretty	Should the major-ticks only be located at powers of 10. This changes cases where ticks are placed at 1, 3.1, 10, 31, 100 etc to 1, 10, 100. If length is 1 and length of side is longer then this value is used for all axes. If length of arguments

	is longer than 1 then these should tally with the relevant axes in side. TRUE by default.
prettybase	The unit of repetition desired. By default it is 10, implying a pretty plot is one with marks at 10, 20, 30 etc. If you are plotting degrees then it might be prettier to display 90, 180, 270 etc. In which case prettybase should be set to 90. If log=TRUE then the reference location of 10 is changed, so in the previous example the labels generated would be at 9, 90, 900 etc rather than the default of 1, 10, 100 etc. If length is 1 and length of side is longer then this value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side.
powbase	Set the base to use for logarithmic axes. Default is to use 10.
hersh	To determines whether all plot text should be passed using Hershey vector fonts. This applies to the axis labels (which are handled automatically) and the axis names. In the case of axis names the user must be careful to use the correct plot utils escape characters: http://www.gnu.org/software/plotutils/manual/en/html_node/Text-String-Format.html . magaxis will return back to the current plotting family after the function has executed. Note: instead of setting 'hersh=TRUE' together with 'family', you can pass the Hershey family name directly via 'family' (e.g. 'family='HersheySerif' or 'family='HersheySans').
family	Specifies the plotting family to be used. The simplest usage is to pass the font family name directly, including Hershey vector fonts: allowed values include 'sans', 'serif', 'HersheySans', 'HersheySerif', or any other family recognised by par . When a Hershey family is specified (i.e. the name contains 'Hershey'), Hershey vector font rendering is activated automatically without needing to set 'hersh=TRUE'. For backward compatibility, passing 'hersh=TRUE' with 'family='sans'' or 'family='serif'' still maps to 'HersheySans' or 'HersheySerif' respectively. magaxis will return back to the current plotting family after the function has executed.
frame.plot	Logical indicating whether a box should be drawn around the plot.
usepar	Logical indicating whether tcl and mgp should be forced to inherit the global par values. This might be preferred when you want to define global plot settings at the start of a script.
grid	Logical indicating whether a background grid should be drawn onto the plotting area. This will only be done for side=1 (i.e. vertical grid lines) and side=2 (i.e. horizontal grid lines). If length is 1 and length of side is longer then this value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. FALSE by default.
grid.col	The colour of the grid to be drawn.
grid.lty	The line type of the grid to be drawn.
grid.lwd	The line width of the grid to be drawn.
axis.lwd	The line width of the axis to be drawn. This is passed to 'lwd' argument in axis .
ticks.lwd	The line width of the ticks to be drawn. This is passed to 'ticks.lwd' argument in axis .
axis.col	Colour argument to pass directly to 'col' in axis. It is a bit clunky to have to specify this, but the option 'col' clashes too much with line and point colours.

`do.tick` Logical; should ticks be drawn? Passed to `axis` argument `'tick'`.
`...` Other arguments to be passed to base `axis` and `mtext` functions as relevant. Options for axis are as described in `axis`, but note `'cex.lab'`, `'col.lab'` and `'font.lab'` are parsed as `'cex'`, `'col'` and `'font'` into `mtext` as required.

Details

This function tries hard to make nice plots for scientific papers.

Value

No output. Run for the side effect of producing nice plotting axes.

Author(s)

Aaron Robotham

See Also

`magplot`, `maglab`, `magerr`, `magmap`, `magrun`

Examples

```
x=10^{1:9}
y=1:9
plot(log10(x),y,axes=FALSE)
magaxis(unlog='x')

plot(log10(x),y,axes=FALSE)
magaxis(side=c(1,3),unlog=c(TRUE,FALSE))

plot(x,y,axes=FALSE,log='x')
magaxis()
```

magbar

Pretty colour bar

Description

This function is a high level interface to the plotrix `'color.legend'` function. It makes reasonable assumptions on the plot window to place the colour and allows the user to specify log spacing for the colour gradient and labels, as well as add a title.

Usage

```
magbar(position = "topright", range = c(0, 1), orient = "v", log = FALSE,
       col = hcl.colors(21), scale = c(1/4, 1/20), inset = 1/40, labN = 5, title = "",
       titleshift = 0, centrealign = "rb", clip = '', cex = 1, ...)
```

Arguments

position	Relative position of the colour bar. This argument is used like the 'legend' function. Specify one of 'bottom', 'bottomleft', 'left', 'topleft', 'top', 'topright', 'right', 'bottomright' and 'centre'.
range	The text label limits used to label the colour bar.
orient	Orientation. Allowed options are 'v' for vertical and 'h' for horizontal.
log	Should the colour spacing and labelling be log spaced.
col	Colour palette to use for the colouring of the bar.
scale	The relative (to the plot window) length and width of the colour bar.
inset	Relative (to the plot window) inset of the colour bar.
labN	The number of text labels to draw on the colour bar.
title	Optional title (or axis label for the labels) to add to the colour bar.
titleshift	Extra shift to apply to the 'title' position.
centrealign	Option to control the labeling position used when the position='centre'.
clip	Setting clip='bg' will set values outside the 'range' values to be blank on the magbar (i.e. you can see through to the background).
cex	Character expansion factor for the labels.
...	Other arguments to pass to the maglab function.

Details

This function creates pretty default colour bars by assessing the current plot window. It is a higher level implementation of the plotrix 'color.legend' function.

Value

Called for the side effect of plotting a colour bar.

Author(s)

Aaron Robotham

See Also

[magplot](#), [magaxis](#), [maglab](#), [magmap](#), [magrun](#)

Examples

```
magplot(sin)
magbar('top')
magbar('right',title='Just looking',titleshift=0.5)
magbar('topleft',orient='h',title='Hello!')
magbar('bottom',range=c(0.3,30),orient='h',log=TRUE,title='Log test col')
magbar('bottomleft',range=c(0.3,30),orient='v',log=TRUE,title='Log test bg',clip='bg')
```

Description

Allows for 2D binning (counts) and summary statistics on 2D bins (medians etc).

Usage

```
magbin(x, y, z = NULL, xsup = NULL, ysup = NULL, xlim = NULL, ylim = NULL, zlim = NULL,
       Nbin = 50, step = NULL, log = '', unlog = log, clustering = 10, dustlim = 0.1,
       shape = "hex", plot = TRUE, colramp = hcl.colors(21), colstretch = "lin",
       sizestretch = "lin", colref = "count", sizeref = "none", funstat = function(x)
       median(x, na.rm=TRUE), direction = 'h', offset = 0, jitterseed = 666, projden = FALSE,
       projsig = FALSE, ...)
```

Arguments

x	Numeric vector or matrix/data.frame; x values to 2D bin. If 'x' is a two (or more) column matrix or data.frame and 'y'/'z' is missing as an argument, then the first column is used for 'x' and the second/third column for 'y'/'z'.
y	Numeric vector; the y coordinates of points in the plot, optional if 'x' is an appropriate structure.
z	Numeric vector; the z coordinates of points in the plot (optional), optional if 'x' is an appropriate structure.
xsup	Numeric vector; a superset of potential x coordinates that 'x' is effectively a subset off. When this is used the plot becomes a fraction plot, with value between 0 and 1 expected. If not specified differently, 'colref' is set to 'zstat' in this scenario, since the zstat list item is now the fractional cell occupation we wish to plot. If 'xsup' is a two column matrix or data.frame and 'ysup' is missing as an argument, then the first column is used for 'xsup' and the second column for 'ysup'.
ysup	Numeric vector; a superset of potential y coordinates that 'y' is effectively a subset off. When this is used the plot becomes a fraction plot, with value between 0 and 1 expected. If not specified differently, 'colref' is set to 'zstat' in this scenario, since the zstat list item is now the fractional cell occupation we wish to plot. Optional if 'xsup' is an appropriate structure.
xlim	Numeric vector; the x limits to use for the data. Default of NULL calculates the range based on the provided 'x' data vector. If length equals 1 then the argument is taken to mean the sigma range to select for plotting and the clipping is done by magclip .
ylim	Numeric vector; the y limits to use for the data. Default of NULL calculates the range based on the provided 'y' data vector. If length equals 1 then the argument is taken to mean the sigma range to select for plotting and the clipping is done by magclip .

zlim	Numeric vector; the z limits to use for the data. Default of NULL calculates the range based on the provided 'z' data vector. If length equals 1 then the argument is taken to mean the sigma range to select for plotting and the clipping is done by magclip .
Nbin	Integer vector; The number of bins to (approximately) split the x/y axes into. If length 1 then this value is used by both (default is 50 bin in x/y), if length 2 then Nbin[1] is used for the x-axis and Nbin[2] is used for the y-axis.
step	Numeric vector; grid steps in x and y directions. If NULL then this is $c(\text{diff}(\text{xlim}), \text{diff}(\text{ylim}))/\text{Nbin}$. If length 1, then this value is repeated. Overrides 'Nbin' if supplied.
log	Character scalar; log axis arguments to be passed to used. E.g. use 'x', 'y', 'xy' or 'yx' as appropriate. Default '' assumes no logging of any axes. For convenience you can specify the 'z' axis too, which somewhat replaces the 'colstretch' argument. Note that in all cases the 'x'/'y'/'z' data is explicitly logged, which means the plotting window does not know it is in logged space (via the <code>par()\$xlog</code> and <code>par()\$ylog</code> structures). This means is you want to add points etc to the plot you will need to apply $\log_{10}$ yourself, so a point with coordinates $[10^2, 10^{-3}]$ should be plotted at $[2, -3]$.
unlog	Character scalar; determines if x/y axis labels should be unlogged (z is ignored here). By default inherits 'log', since that is usually what you would want.
clustering	Numeric scalar; excess counts in densist bin relative to Uniform data. This is to optimise the binning, so can probably be ignored.
dustlim	Numeric scalar; if between 0 and 1 then the 2D bin count quantile to switch to showing the individual points (which visually look like 'dust'), if larger than 1 then the exact counts threshold. If this is NA or 0 then all cells are shown.
shape	Character scalar; type of binning, either hex/hexagon; sq/square; tri/triangle or trihex. 'trihex' is a triangle tessellation that is also arranged to have hexagonal packing (so 6 triangles can form a hexagon).
plot	Logical; create a plot? If FALSE then just the binning output list is created.
colramp	Vector; a colour scaling to use. Must be a vector and not a function.
colstretch	Character scalar; colour stretch, either linear (lin, default) or logarithmic (log, good for large dynamic ranges).
sizestretch	Character scalar; size stretch, either linear (lin, default) or logarithmic (log, good for large dynamic ranges).
colref	Character scalar; colour reference for call, either it should be based on the counts (count, default) or the z-axis statistic (zstat)?
sizeref	Character scalar; size reference for call, either it should be ignored (none, so all are the same size and closely packed), based on the counts (count) or the z-axis statistic (zstat)?
funstat	Function; function to use to compute a statistic over the 'z' axis. The default is median , but other good options might be mean , sd , mad . Note, to change default arguments you might need to send through a new function, e.g. 'funstat' = <code>function(x) median(x, na.rm=TRUE)</code> and similar, but if you are happy with the defaults then you can use the simpler 'funstat' = mean etc.

direction	Character scalar; should there be a shape side aligned horizontally ('h', the default) or vertically ('v')? This is only relevant for hexagon and triangle bin shapes, and has the effect of leading the eye differently with some scatter structures.
offset	Numeric/character scalar; only relevant for 'shape'='sq' or 'shape'='tri'. Either a numeric value specifying the offset (relative to 'step') to apply to alternating rows ('direction'='h') or columns ('direction'='v'); or 'jitter' which means the rows or columns are randomly jittered (only used for 'shape'='sq' bins. This option is useful for visually breaking up strong patterns in certain types of data.
jitterseed	Integer scalar; the random seed to use for jittering (means you can recreate your plots exactly if the seed is the same). This argument is only used for 'shape'='sq' bins.
projden	Logical; do you want projected density PDFs to be displayed above and to the side of the standard plot.magbin plot? If so you also need to pass the same 'xdata' and 'ydata' that you originally sent to magbin , since this is not stored in the object output from magbin .
projsig	Logical; if 'projden' = TRUE then this will optionally add lines to show the pseudo 1-sigma range (15.9% to 84.1% quantiles).
...	Dots to be passed to magplot , magmap and magbar . Relevant arguments are matched, so look in those functions for optional arguments to pass.

Details

Mostly run for the side effect of making a nice plot, but the output bin statistics might also be useful.

Re performance, magbin works pretty well on a modern computer for up to ~1e6 points, taking only a few seconds to run usually. Beyond this you might need to carefully tune the performance with 'clustering' otherwise it might run very slower and/or you run out of memory.

Value

List of class 'magbin' containing:

bins	Bin x / y / count / and zstat info
dust	Dust x / y / z info
groups	Links input 'x' and 'y' data to the nearest grid cell by row number of 'bins'
xlim	x limits
ylim	y limits
step	'step' size
dustlim	'dustlim'
shape	'shape'
direction	'direction'

See Also

[plot.magbin](#), [maghist](#)

Examples

```

set.seed(666)
xydata = cbind(rnorm(1e4), rnorm(1e4))
magbin(xydata, shape='hexagon') #default
magbin(xydata, shape='hexagon', Nbin=25) #A bit coarser
magbin(xydata, shape='square')
magbin(xydata, shape='triangle')
magbin(xydata, shape='trihex')
magbin(xydata, shape='hexagon', direction='v')
magbin(xydata, shape='triangle', direction='v')
magbin(xydata, shape='trihex', direction='v')

magbin(xydata, shape='hexagon', step=c(0.2,0.4)) #different aspect ratio hexagons

magbin(xydata, z=xydata[,1]^2-xydata[,2]^2, colref='zstat', sizeref='count')

magbin(xydata, z=xydata[,1]^2-xydata[,2]^2, colref='zstat', sizeref='count',
funstat=mad)
magbin(xydata, z=xydata[,1]^2-xydata[,2]^2, colref='zstat', sizeref='count',
funstat=function(x){quantile(x,0.9)})

xydata = cbind(10^rnorm(1e4), 10^rnorm(1e4))
magbin(xydata, log='xy')
magbin(xydata, z=xydata[,1]*xydata[,2], colref='zstat', sizeref='count',
log='xyz')
magbin(xydata, log='xy', unlog='xy', xlim=3, ylim=3)

# New superset option

xydata_sub = cbind(rnorm(1e4), rnorm(1e4))
xydata_sup = rbind(xydata_sub, cbind(rnorm(1e4, sd=2), rnorm(1e4, sd=2)))
magbin(xydata_sub, xsup=xydata_sup, shape='hexagon', dust=5)

```

magclip

Magical sigma clipping

Description

This function does intelligent automatic sigma-clipping of data. This is optionally used by [magplot](#) and [maghist](#).

Usage

```
magclip(x, sigma = 'auto', clipiters = 5, sigmasel = 1, estimate = 'both', extra = TRUE)
```

Arguments

x Numeric; the values to be clipped. This can reasonably be a vector, a matrix or a dataframe.

sigma	The level of sigma clipping to be done. If set to default of 'auto' it will dynamically choose a sigma level to cut at based on the length of x (or the clipped version once iterations have started), i.e.: $\text{sigma} = \text{qnorm}(1 - 2/\text{length}(x))$. This has the effect of removing unlikely values based on the chance of them occurring, i.e. there is roughly a 50% chance of a 3.5 / 4.6 sigma Normal fluctuation occurring when you have 10,000 / 10,000,000 values, hence choosing this value dynamically is usually the best option.
clipiters	The maximum number of sigma clipping iterations to attempt. It will break out sooner than this if the iterations have converged. The default of 5 is usually plenty (up to the contamination being towards the 50% level). The number of actual iterations is returned as 'clipiters'.
sigmasel	The quantile to use when trying to estimate the true standard-deviation of the Normal distribution. if contamination is low then the default of 1 is about optimal in terms of S/N, but you might need to make the value lower when contamination is very high.
estimate	Character; determines which side/s of the distribution are used to estimate Normal properties. The default is to use both sides (both) giving better S/N, but if you know that your contamination only comes from positive flux sources (e.g., astronomical data when trying to select sky pixels) then you should only use the lower side to determine Normal statistics (lo). Similarly if the contamination is on the low side then you should use the higher side to determine Normal statistics (hi).
extra	Logical; if TRUE then 'clip' and 'range' are computed and returned, else these are set to NA to reduce computation and memory.

Details

If you know more specific details about your data then you should probably carry out a thorough likelihood analysis, but the ad-hoc clipping done in magclip works pretty well in practice.

Value

A list containing three items:

x	Numeric vector; the clipped 'x' values.
clip	Logical; logic of which values were clipped with the same type and shape attributes as the input 'x' (i.e. if the original 'x' was a matrix then 'clip' would also be a matrix that matches element to element).
range	The data range of clipped 'x' values returned.
clipiters	The number of iterations made, which might be less than the input 'clipiters' since it might converge faster.

Author(s)

Aaron Robotham

See Also

[maghist](#), [magplot](#)

Examples

```
#A highly contaminated Normal distribution:
temp=c(rnorm(1e3),runif(500,-10,10))
magplot(density(temp))
lines(seq(-5,5,len=1e3),dnorm(seq(-5,5,len=1e3)),col='red')

magplot(density(magclip(temp)$x))
lines(seq(-5,5,len=1e3),dnorm(seq(-5,5,len=1e3)),col='red')

#Now we put the contamination on the high side:

temp=c(rnorm(1e3),runif(500,0,10))
magplot(density(magclip(temp)$x))
lines(seq(-5,5,len=1e3),dnorm(seq(-5,5,len=1e3)),col='red')

#Setting estimate to 'lo' in this case should work better:

magplot(density(magclip(temp, estimate='lo')$x))
lines(seq(-5,5,len=1e3),dnorm(seq(-5,5,len=1e3)),col='red')
```

magcon

2D quantile images and contours

Description

This function generates pretty images and contours that reflect the 2D quantile levels of the data. This means the user can immediately assess the 2D regime that contains an arbitrary percentage of the data. This function was designed particularly with the output of MCMC posteriors in mind, where visualising the location of the 68% and 95% 2D quantiles for covariant parameters is a necessary part of the post MCMC analysis.

Usage

```
magcon(x, y, h, doim = TRUE, docon = TRUE, dobar = TRUE, ngrid = 100, add = FALSE,
       xlab = '', ylab = '', imcol = c(NA, hcl.colors(100)),
       conlevels = c(0.5, pnorm(1) - pnorm(-1), 0.95), barposition = "topright",
       barorient = "v", bartitle = "Contained %", bartitleshift = 0, xlim = NULL, ylim = NULL,
       weights = NULL,...)
```

Arguments

x x values to contour. If x is a two (or more) column matrix or data.frame and y is missing as an argument, then the first column is used for x and the second column for y.

y	y values to contour.
h	Smoothing parameter to pass to kde2d. Can take 1 or 2 arguments for x and optionally y smoothing.
doim	Should an image be generated.
docon	Should contours be overlain.
dobar	Should a magbar colour bar be added describing the image levels (doim must also be true for this to appear).
ngrid	The ngrid to send to kde2d / sm.density to determine the resolution of the smoothing.
add	Should the output of this function be added to the current plot. If FALSE then a new plot is generated.
xlab	Label for x-axis, only used if add=FALSE.
ylab	Label for y-axis, only used if add=FALSE.
imcol	The colour palette to use for the image (this is also sent to magbar).
conlevels	Specific quantile contours to add. Default is for 50%, 68% and 95% contours, i.e. these contours contain that percentage of the data.
barposition	The position to use for magbar. See magbar help for more details.
barorient	The orientation to use for magbar. See magbar help for more details.
bartitle	Title to use for magbar.
bartitleshift	Control of how far the magbar title is shifted away from its default position.
xlim	The x limits to use for the data. Default of NULL calculates the range based on the provided x data vector. Data will be clipped between the extremes given. If xlim[1]>xlim[2] plotted axes will be flipped compared to default.
ylim	The y limits to use for the data. Default of NULL calculates the range based on the provided y data vector. Data will be clipped between the extremes given. If ylim[1]>ylim[2] plotted axes will be flipped compared to default.
weights	A vector of weights to pass onto sm.density (that does the 2D density estimate). This must be the same length as the x and y vectors if specified.
...	Other arguments to pass to the contour function, e.g. lty=c(2,1,3).

Details

This function is particularly designed to assess the output for MCMC posteriors since it highlights the confidence regimes quite clearly. More generally it can show the quantile distributions for any 2D data.

Value

Called for the side effect of generating images and contours representing quantile in 2D data.

Author(s)

Aaron Robotham

See Also

[magplot](#), [magaxis](#), [maglab](#), [magmap](#), [magrun](#), [magbar](#)

Examples

```
## Not run:
temp = cbind(rnorm(1e3), rnorm(1e3))
magcon(temp[,1], temp[,2])

## End(Not run)
```

magcurve

Draw Function Plots

Description

Draws a curve corresponding to a function over the interval [from, to] using [magplot](#). curve can plot also an expression in the variable xname, default 'x'. This is almost a direct port of [curve](#), with use of [magplot](#) rather than [plot](#).

Usage

```
magcurve(expr, from = NULL, to = NULL, n = 101, add = FALSE,
         type = "l", xname = "x", xlab = xname, ylab = NULL,
         log = NULL, xlim = NULL, ...)
```

Arguments

expr	The name of a function, or a call or an expression written as a function of x which will evaluate to an object of the same length as x.
x	a 'vectorizing' numeric R function.
from, to	the range over which the function will be plotted.
n	integer; the number of x values at which to evaluate.
add	logical; if TRUE add to an already existing plot; if NA start a new plot taking the defaults for the limits and log-scaling of the x-axis from the previous plot. Taken as FALSE (with a warning if a different value is supplied) if no graphics device is open.
xlim	NULL or a numeric vector of length 2; if non-NULL it provides the defaults for c(from, to) and, unless add = TRUE, selects the x-limits of the plot – see plot.window .
type	magplot type: see plot.default .
xname	character string giving the name to be used for the x axis.
xlab, ylab, log, ...	labels and graphical parameters can also be specified as arguments. See 'Details' for the interpretation of the default for log. For the "function" method of magplot, ... can include any of the other arguments of magcurve, except expr.

Details

The function or expression `expr` (for `magcurve`) or function `x` (for `magplot`) is evaluated at `n` points equally spaced over the range `[from, to]`. The points determined in this way are then plotted.

If either `from` or `to` is `NULL`, it defaults to the corresponding element of `xlim` if that is not `NULL`.

What happens when neither `from/to` nor `xlim` specifies both x-limits is a complex story. For `magplot(<function>)` and for `magcurve(add = FALSE)` the defaults are `(0, 1)`. For `magcurve(add = NA)` and `magcurve(add = TRUE)` the defaults are taken from the x-limits used for the previous plot. (This differs from versions of R prior to 2.14.0.)

The value of `log` is used both to specify the plot axes (unless `add = TRUE`) and how ‘equally spaced’ is interpreted: if the x component indicates log-scaling, the points at which the expression or function is plotted are equally spaced on log scale.

The default value of `log` is taken from the current plot when `add = TRUE`, whereas if `add = NA` the x component is taken from the existing plot (if any) and the y component defaults to linear. For `add = FALSE` the default is `""`

This used to be a quick hack which now seems to serve a useful purpose, but can give bad results for functions which are not smooth.

For expensive-to-compute expressions, you should use smarter tools.

The way `magcurve` handles `expr` has caused confusion. It first looks to see if `expr` is a [name](#) (also known as a symbol), in which case it is taken to be the name of a function, and `expr` is replaced by a call to `expr` with a single argument with name given by `xname`. Otherwise it checks that `expr` is either a [call](#) or an [expression](#), and that it contains a reference to the variable given by `xname` (using [all.vars](#)): anything else is an error. Then `expr` is evaluated in an environment which supplies a vector of name given by `xname` of length `n`, and should evaluate to an object of length `n`. Note that this means that `magcurve(x, ...)` is taken as a request to plot a function named `x` (and it is used as such in the function method for `magplot`).

Value

A list with components `x` and `y` of the points that were drawn is returned invisibly.

Warning

For historical reasons, `add` is allowed as an argument to the `"function"` method of `plot`, but its behaviour may surprise you. It is recommended to use `add` only with `magcurve`.

See Also

[curve](#), [magplot](#)

Examples

```
magcurve(sin, -2*pi, 2*pi, xname = "t")
magcurve(tan, xname = "t", add = NA,
  main = "magcurve(tan) --> same x-scale as previous plot")

op <- par(mfrow = c(2, 2))
magcurve(x^3 - 3*x, -2, 2, ylab='y')
```

```

magcurve(x^2 - 2, add = TRUE, col = "violet")

## simple and advanced versions, quite similar:
magcurve(cos, xlim = c(-pi, 3*pi), n = 1001, col = "blue", add = TRUE)

chippy <- function(x) sin(cos(x)*exp(-x/2))
magcurve(chippy, -8, 7, n = 2001)

for(ll in c("", "x", "y", "xy"))
  magcurve(log(1+x), 1, 100, log = ll,
           sub = paste("log= ", ll, "", sep = ""))
par(op)

```

magcutout

Image Cutout Utility

Description

Function to subset raw images/matrices.

Usage

```

magcutout(image, loc = dim(image)/2, box = c(100, 100), shiftloc = FALSE, paddim = TRUE,
          padval = NA, plot = FALSE, ...)

```

Arguments

image	Numeric matrix; required, the image we want to cutout. If ‘image’ is a path to an fst format file then the cutout can be done on disk directly.
loc	Numeric vector; the [x,y] location where we want to cutout the image.
box	Numeric vector; the dimensions of the box to cut out from ‘image’ centred on ‘loc’. For magcutout the ‘box’ unit is always pixels.
shiftloc	Logical; should the cutout centre shift from ‘loc’ away from the ‘image’ edge if the desired ‘box’ size extends beyond the edge of the ‘image’?
paddim	Logical; should the cutout dimensions be padded with with value of ‘padval’ for data outside the ‘image’ boundary (TRUE)? If FALSE the dimensions will truncate when the edge of the input ‘image’ has been reached.
padval	Numeric scalar; the value to use for padding if ‘paddim’=TRUE.
plot	Logical; should a magimage plot of the output be generated?
...	Dots are parsed to magimage .

Details

This function is on a level trivial, since it is easy to subset matrices and therefore images within R. However magcutout tracks important properties of the subset region that makes it easy to track its location with respect to the original matrix/image. Also, it allows direct plotting of the resultant cutout with the most appropriate image functions. In many cases these functions will be used purely for their plotting side effects.

The 'shiftloc' and 'paddim' control the behaviour of the function in the non-trivial case when the desired box size extends beyond the edge of the image. If 'shiftloc' is FALSE (the default behaviour), the cutout is guaranteed to be centred on the pixel specified by 'loc'. Then, if 'paddim' is FALSE, the cutout extends only as far as possible until it reaches the edge of the image; otherwise if 'paddim' is TRUE the cutout image is padded with NAs in regions outside the supplied 'image' (the default behaviour). If 'shiftloc' is TRUE, the centre of the cutout will be shifted. In this case, if 'paddim' is FALSE, the cutout will extend at most half of the supplied 'box' size from the given 'loc'; otherwise if 'paddim' is TRUE the cutout will be expanded until it reaches the desired 'box' size or spans the entire image.

Note that if 'shiftloc' is TRUE and 'paddim' is FALSE, the cutout can be larger than 'box'; otherwise, the cutout is guaranteed to be no larger than the specified 'box' size.

Value

A list containing:

image	Numeric matrix; the cutout region of interest centred around 'loc'.
loc	The new 'loc' vector that transforms the input 'loc' x and y location to the new 'cutim' coordinates. This is in ProFit coordinates, so these values can be used when, e.g., constructing a ProFit modellist structure.
loc.orig	The original location is provided by the input 'loc'.
loc.diff	The x and y offsets of the cutout compared to the original image, where 'loc' + 'loc.diff' = 'loc.orig' exactly.
xsel	Integer vector; the extracted x pixels from the original 'image' that form 'cutim'.
ysel	Integer vector; the extracted y pixels from the original 'image' that form 'cutim'.

Note

By R convention the bottom-left part of the bottom-left pixel when plotting the image matrix is c(0,0) and the top-right part of the bottom-left pixel is c(1,1), i.e. the mid-point of pixels are half integer values in x and y. This differs to the FITS convention of pixel mid points being integer values. As such the R [x,y] = FITS [x-0.5,y-0.5]. This rarely matters too much in practice, but for accurate overlays you will want to get it right (see Examples).

It is ambiguous what the desired outcome is in some cutting scenarios, e.g. what should be returned if a 3x3 cutout is requested at the "centre" of a 8x8 image? For this reason, and to avoid unexpected results due to numerical precision, you should only cut out even pixel dimensions if integer pixel coordinates are provided, and odd pixel dimensions if half-integer pixel coordinates are provided. Regardless, the 'loc' and 'loc.orig' outputs will always help you locate the absolute coordinates of your desired cut out centre in both the cut out and the original image coordinate system.

Author(s)

Aaron Robotham & Dan Taranu

Examples

```
temp=matrix(1:121,11)

#The central value is at:

temp[6,6]

print(magcutout(temp, dim(temp)/2, box=c(3,3))$image)

#Given we cutout around the centre of the central pixel [5.5,5.5], the new centre
#relative to the cutout image output should be at [1.5,1.5]:

print(magcutout(temp, dim(temp)/2, box=c(3,3))$loc.orig)
print(magcutout(temp, dim(temp)/2, box=c(3,3))$loc)
```

magerr

Error bar plotting

Description

A function to add x and y error bars to plots. Low and high error bars can be generated.

Usage

```
magerr(x, y, xlo, ylo, xhi = xlo, yhi = ylo, corxy, length = 0.02,
col = 'black', fill = FALSE, poly = FALSE, ...)
```

Arguments

x	Numeric vector; x location of data.
y	Numeric vector; y location of data.
xlo	Numeric vector; error on the low side for x values. This can be positive or negative- the absolute vaue is used. If length 1, then will be repeated length('x') times.
ylo	Numeric vector; error on the low side for y values. This can be positive or negative- the absolute vaue is used. If length 1, then will be repeated length('x') times.
xhi	Numeric vector; error on the high side for x values. This can be positive or negative- the absolute vaue is used. By default this will inherit the xlo value. If length 1, then will be repeated length('x') times.
yhi	Numeric vector; error on the high side for y values. This can be positive or negative- the absolute vaue is used. By default this will inherit the ylo value. If length 1, then will be repeated length('x') times.

corxy	Numeric vector; if this parameter exists then error ellipses will be drawn instead of error bars. It takes the value of the sigma_x sigma_y correlation, i.e. $\text{corxy} = \text{covxy} / (\text{xlo} * \text{ylo})$. If length 1, then will be repeated $\text{length}('x')$ times.
length	Numeric vector; length of error bar ends. If length 1, then will be repeated $\text{length}('x')$ times.
col	Either the colour of the error bars or the outline colour of the error ellipses. If length 1, then will be repeated $\text{length}('x')$ times.
fill	Logical; if TRUE then the error ellipses will be filled, if FALSE then only the border will be drawn.
poly	Logical; is FALSE then error bars or ellipses will be drawn, if TRUE then approximate error polygon will be shown instead.
...	Further arguments to be passed to the arrows / draw.ellipse / polygon functions used to draw the error bars / error ellipses ('corxy' not missing) / error polygon ('poly'=TRUE).

Details

Note that with 'poly'=TRUE the x values are used ignoring any error terms, and the point value y errors are used to define the limits of the polygon, with straight lines joining the points. The 'col' option is used to fill the polygon with a colour (so the default black is probably not a great choice). The [polygon](#) function takes the argument 'border' (parsed by dots from the magerr function) to colour the outer lines, so for a more subtle error polygon you might want to use 'col'=lightgrey, 'border'=NA, where NA means no outer border lines are drawn.

Value

Called for the side effect of plotting error bars.

Author(s)

Aaron Robotham

See Also

[magplot](#), [magaxis](#), [maglab](#), [magmap](#), [magrun](#), [arrows](#), [draw.ellipse](#), [polygon](#)

Examples

```
# Basic x and y errors added to plot
temp=cbind(x=runif(10),y=runif(10),xerr=runif(10,0.05,0.2),yerr=runif(10,0.1,0.3),
corxy=runif(10,-1,1))
magplot(temp[,1:2])
magerr(x=temp[,1],y=temp[,2],xlo=temp[,3],ylo=temp[,4])
# Example of errors on plots with log axes
magplot(temp[,1:2],log='xy')
magerr(x=temp[,1],y=temp[,2],xlo=temp[,3],ylo=temp[,4])

#Example of error ellipses
```

```
magplot(temp[,1:2])
magerr(x=temp[,1],y=temp[,2],xlo=temp[,3],ylo=temp[,4])
magerr(x=temp[,1],y=temp[,2],xlo=temp[,3],ylo=temp[,4],corxy=temp[,5])
```

maghist

Magically pretty histograms

Description

A fairly simple function that produces pretty histograms. The main difference to base `hist` is that it allows for easy truncation of the data provided via ‘xlim’ and useful logging options.

Usage

```
maghist(x, breaks = "Sturges", freq = TRUE, include.lowest = TRUE, right = TRUE,
density = NULL, angle = 45, col = NULL, border = NULL, xlim = NULL, ylim = NULL,
plot = TRUE, verbose = TRUE, add = FALSE, log = '', unlog = log, scale = 1,
cumsum = FALSE, p.test = NULL, ...)
```

Arguments

x	A vector of values for which the histogram is desired.
breaks	One of: • A vector giving the breakpoints between histogram cells, • A function to compute the vector of breakpoints, • A single number giving the number of cells for the histogram, • A character string naming an algorithm to compute the number of cells, • A function to compute the number of cells. In the last three cases the number is a suggestion only; the breakpoints will be set to <code>pretty</code> values. If breaks is a function, the x vector is supplied to it as the only argument.
freq	Logical; if TRUE, the histogram graphic is a representation of frequencies, the counts component of the result; if FALSE, probability densities, component density, are plotted (so that the histogram has a total area of one). Defaults to TRUE if and only if breaks are equidistant (and probability is not specified).
include.lowest	Logical; if TRUE, an x[i] equal to the breaks value will be included in the first (or last, for right = FALSE) bar. This will be ignored (with a warning) unless breaks is a vector.
right	Logical; if TRUE, the histogram cells are right-closed (left open) intervals.
density	The density of shading lines, in lines per inch. The default value of NULL means that no shading lines are drawn. Non-positive values of density also inhibit the drawing of shading lines.
angle	The slope of shading lines, given as an angle in degrees (counter-clockwise).

col	A colour to be used to fill the bars. The default of NULL yields unfilled bars.
border	The color of the border around the bars. The default is to use the standard foreground color.
xlim	Vector; range of 'x' values to use for both counting and plotting. The default NULL will span the range of histogram breaks. If length equals 1 then the argument is taken to mean the sigma range to select for plotting and the clipping is done by magclip . If this is set to 'auto' then the limits will be estimated from the data dynamically. See examples.
ylim	Vector; range of y limits to show in the histogram plot.
plot	Logical; draw the histogram (otherwise it just returns the count data).
verbose	Logical; if TRUE and 'xlim' is used then the followign is printed out: summary of the data selected, standard-deviation the 1/2-sigma implied quantiles, and number and fraction of displayed data. Note all numbers are computed for the logged values of the 'x' input if 'log'= x xy yx.
add	Logical, if TRUE the histogram will be added to the current plot. Be careful to match 'log' properties if adding, else the comparison will be of little use and hard to interpret.
log	Log axis arguments to be passed to hist and plot. E.g. use 'x', 'y', 'xy' or 'yx' as appropriate. Default '' assumes no logging of any axes. If the x axis is logged then the histogram will be calculated in log-space.
unlog	Determines if axis labels should be unlogged. E.g. use 'x', 'y', 'xy' or 'yx' as appropriate. See magaxis .
scale	Numeric scalar; an additional scaling parameter to apply to the frequency counts. This is useful if you want to get the y axis in to certain units, e.g. the counts represent objects in 10 square degrees of sky, so to get the y-axis into units of N/sq.deg you would set 'scale'=1/10.
cumsum	Logical; if FALSE (default) then 'counts' and 'density' are totals for the current bin (usual sense of a histogram), if TRUE then 'counts' and 'density' are cumulative totals of all counts up to and including the current bin (always from lowest 'x' upwards).
p.test	Function; optionally the user can provide a standard (or custom) p-test to be computed on the display (i.e. trimmed) data. This might be e.g. a Normality test with the shapiro.test function etc. The results are printed to screen below the other standard summary information if 'verbose'=TRUE.
...	Arguments to be parsed to magplot .

Details

To better replicate the base [hist](#) plot you might consider setting 'frame.plot'=FALSE, which will be parsed to [magplot](#) and turn off the outer box. The default behaviour might change in the future.

Value

An object of class "histogram", basically the same output as produced by [hist](#). Note where axes are logged, the corresponding hist list values will not be logged when returned. This is to make it easy

to take a histogram object and plot it with different log scalings on the axes (see Examples). For the x axis this means the "breaks" and the "mids" items, and for the y axis this means the "counts" and the "density" items.

Appended to the end of the usual `hist` output are the summary of the sample (list element "summary") and the standard-deviation / 1 and 2-sigma quantile range (list element "ranges").

Author(s)

Aaron Robotham

See Also

`hist`

Examples

```
maghist(rnorm(1e4))
maghist(rnorm(1e4), xlim=c(-2,4))

#Notice the x-limits are close to -3/3, since if we ask for xlim=3 (a 3-sigma range)

maghist(rnorm(1e4), xlim=3, verbose = FALSE)

#The 'auto' option allows magclip to dynamically estimate a clip value (which is similar
#in this case, but need not be in general).

maghist(rnorm(1e4), xlim='auto', verbose = FALSE)

#Test of log histograms:

testdata=10^(runif(1e3,0,4))
maghist(testdata)
maghist(testdata,log='x')
maghist(testdata,log='y')
maghist(testdata,log='xy')

maghist(testdata,freq=FALSE)
maghist(testdata,freq=FALSE,log='x')
maghist(testdata,freq=FALSE,log='y')
maghist(testdata,freq=FALSE,log='xy')

#Test of plotting histogram objects:

testhist=maghist(testdata,log='xy')
maghist(testhist)
maghist(testhist,log='x')
magplot(testhist,log='y')
magplot(testhist,log='xy')

#Nice to see a grid with large ranges:

maghist(rnorm(1e6), grid=TRUE)
```

```
maghist(rnorm(1e6), log='y', grid=TRUE)
```

magimage

Magically pretty images

Description

magimage is a level replacement for base image with hooks into magaxis for the tick marks and magmap for the image scaling. The default behaviour is a bit different to base (e.g. x/y scales are automatically the number of pixels in the image matrix). magimageRGB is similar, but is for the creation colour images where the user can provide R G B input matrix channels (or similar).

Usage

```
magimage(x, y, z, zlim, xlim, ylim, col = grey((0:1000)/1000), add = FALSE,
  useRaster = TRUE, asp = 1, magmap = TRUE, locut = 0.4, hicut = 0.995, flip = FALSE,
  range = c(0, 1), type = "quan", stretch = "asinh", stretchscale = 'auto', bad = NA,
  clip = "", axes = TRUE, frame.plot = TRUE, sparse = 'auto', qdiff = FALSE,
  rem_med = FALSE, doplot = TRUE, interact = FALSE, ...)
```

```
magimageRGB(x, y, R, G, B, saturation = 1, zlim, xlim, ylim, add = FALSE,
  useRaster = TRUE, asp = 1, magmap = TRUE, locut = 0.4, hicut = 0.995, flip = FALSE,
  range = c(0, 1), type = "quan", stretch = "asinh", stretchscale = "auto",
  bad = range[1], clip = "", axes = TRUE, frame.plot = TRUE, sparse = 'auto',
  interact = FALSE, ...)
```

Arguments

x, y	Locations of grid lines at which the values in z are measured. These must be finite and non-missing (order may be reversed). By default, equally spaced values from 0 to dim(z)[1] are used. If x is a list, its components x\$x and x\$y are used for x and y, respectively. If the list has component z/R/G/B this is used for z/R/G/B.
z	A numeric or logical matrix containing the values to be plotted (NAs are allowed). Note that x can be used instead of z for convenience.
R	A numeric or logical matrix containing the red colour values to be plotted (NAs are allowed). Note that 'x' can be a 3D array or list (containing elements R/G/B) instead of R for convenience, where R=x[,1].
G	A numeric or logical matrix containing the green colour values to be plotted (NAs are allowed). Note that 'x' can be a 3D array or list (containing elements R/G/B) instead of G for convenience, where G=x[,2].
B	A numeric or logical matrix containing the blue colour values to be plotted (NAs are allowed). Note that 'x' can be a 3D array or list (containing elements R/G/B) instead of B for convenience, where B=x[,3].
saturation	The visual saturation of the colours, a bit like the dial on a TV. 1 is native, 0 is black and white, 2 is very intense nigh-on trippy.

zlim	The z limit with respect to the output of <code>magmap\$map</code> . If <code>'magmap'=FALSE</code> <code>'zlim'</code> should be with respect to the provided z matrix (like base image). If <code>'magmap'=TRUE</code> <code>'zlim'</code> should be with respect to the <code>'range'</code> output of <code>magmap</code> . By default the <code>magmap</code> function scales between the lower and upper re-mapped values (usually 0 and 1), so to only show the brighter pixels <code>'zlim'</code> could be set to <code>c(0.5,1)</code> . If you are fixing the scaling between plots, you almost certainly want to explicitly set <code>'zlim'</code> so no dynamic range re-scaling happens.
xlim, ylim	Ranges for the plotted x and y values, defaulting to the ranges of x and y.
col	A list of colours for the <code>magmap</code> re-mapping of z to be parsed into (e.g. rainbow , heat.colors , topo.colors , terrain.colors or similar).
add	If true add the new image to the current plot.
useRaster	If TRUE a bitmap raster is used to plot the image instead of polygons. The grid must be regular in that case, otherwise an error is raised. Raster is much faster, so use when pixels are equal sized.
asp	The y/x aspect ratio
magmap	If TRUE then magmap scaling is applied to the z dimension (default), if FALSE then it is not.
locut	The low limit to clip the z data at (what this means varies depending on the <code>'type'</code> option). For <code>magimageRGB</code> this can be a single value (used for <code>'R'</code> , <code>'G'</code> and <code>'B'</code>) or a vector of length 3 (used for <code>'R'</code> , <code>'G'</code> and <code>'B'</code> respectively). See magmap for more information.
hicut	The high limit to clip the z data at (what this means varies depending on the <code>'type'</code> option). For <code>magimageRGB</code> this can be a single value (used for <code>'R'</code> , <code>'G'</code> and <code>'B'</code>) or a vector of length 3 (used for <code>'R'</code> , <code>'G'</code> and <code>'B'</code> respectively). See magmap for more information.
flip	Should the z scaling be flipped. This allows numbers from 0 to 10 to be mapped from 1 to 0 (so ordered back to front with respect to the input). See magmap for more information.
range	The numerical range of the output z mapping which should be a vector of length two specifying <code>c(low,high)</code> . See magmap for more information.
type	The type of z mapping attempted. Options are <code>'quan'</code> (default), <code>'num'</code> , <code>'sig'</code> and <code>'rank'</code> . See magmap for more information.
stretch	<code>stretch='lin'</code> gives linear mapping. <code>stretch='log'</code> gives logarithmic mapping. <code>stretch='atan'</code> gives atan mapping. <code>stretch='asinh'</code> gives asinh mapping. <code>stretch='sqrt'</code> gives sqrt mapping. See magmap for more information.
stretchscale	A number to multiply the z data by before applying the stretch. This only has a user impact for <code>stretch='atan'</code> and <code>stretch='asinh'</code> since it controls what parts of the data is in the linear or logarithmic regime of the stretch procedure. If set to <code>'auto'</code> (the default) it uses <code>1/median(abs(data))</code> to find a useful scale. See magmap for more information. For <code>magimageRGB</code> this can be a single value (used for <code>'R'</code> , <code>'G'</code> and <code>'B'</code>) or a vector of length 3 (used for <code>'R'</code> , <code>'G'</code> and <code>'B'</code> respectively). See magmap for more information.
bad	Sets the value that NA, NaN and infinite input z data should be set to in the final map output. This should be thought of in the context of the <code>range</code> argument, i.e.

	if <code>bad=range[1]</code> then bad values will be the low range value and if <code>bad=range[2]</code> bad values will be the high range value. See magmap for more information. For <code>magimageRGB</code> bad is set to <code>range[1]</code> by default since this removes RGB conversion errors that would be experienced with NA values (i.e. negative values when <code>'stretch'='log'</code>).
<code>clip</code>	By default clipped z values inherit the nearest lo/hi value (depending on which side they are clipped). Setting <code>clip='NA'</code> will set values outside the 'lo' and 'hi' values to be NA (currently this is the only other clip option). See magmap for more information.
<code>axes</code>	Specify if any axes be drawn on the image. If FALSE then only the pixels (with appropriate <code>magmap</code> scaling) are shown.
<code>frame.plot</code>	Specify if a box be drawn around the image frame. Only happens if <code>'add'=TRUE</code> and <code>'axes'=TRUE</code> .
<code>sparse</code>	Determines whether the image pixels are sparse sampled to speed up plotting. If set to 2 it will only determine every 2nd pixel, and if 3 every 3rd etc. The default 'auto' means it will scale to produce a maximum number of 1,000 pixels on any side (on most monitors this is a fairly useful maximum, and ensures quick displaying of even very large images).
<code>qdiff</code>	Logical; if the z axis being plotted, this will set all the various parameters that make for a visually useful difference plot, where -ve difference values become blue, 0 difference values are yellow, and +ve difference values are red.
<code>rem_med</code>	Logical; should the median of the 'image' be subtracted or not? This is often useful in conjunction with <code>'qdiff' = TRUE</code> .
<code>doplot</code>	Logical; if TRUE then generates the image. If FALSE then just return the output below (with z scaled as request).
<code>interact</code>	Logical; if TRUE then an interactive <code>plotly</code> viewer will be displayed. You will need the <code>plotly</code> package from CRAN for this to work.
<code>...</code>	Arguments to be parsed to <code>image</code> and <code>magaxis</code> as relevant (this is checked for internally by argument name). See image and magaxis for details.

Details

See [image](#), [magmap](#) and [magaxis](#) for more details.

Value

Outputs the final image list containing x,y and z (`magimage`) or R/G/B (`magimageRGB`). z is the scaled output (not the native input). Generally run for the side effect of producing rapid and well-scaled image plots.

Author(s)

Aaron Robotham

See Also

[image](#), [magcutout](#), [magmap](#), [magaxis](#)

Examples

```
#Basic
magimage(matrix(1:9,3))

#Mid pixel versus pixel edge:
magimage(3:0,1:3,matrix(1:9,3))

#Standard scaling is not very useful in this instance:
magimage(matrix(10^(1:9),3))
#Linear scaling is not very useful in this instance, though it does now map from [0,1]:
magimage(matrix(10^(1:9),3),magmap=TRUE,zlim=c(0,0.5))
#Log scaling with magmap makes it much clearer:
magimage(matrix(10^(1:9),3),magmap=TRUE,stretch='log')
#And it's easy just to show the lowest half now:
magimage(matrix(10^(1:9),3),magmap=TRUE,stretch='log',zlim=c(0,0.5))

## Not run:
#Some astro data:
library(Rfits)
image = Rfits_read_image(system.file("extdata", 'image.fits', package = "Rfits"))

#A monotone image:
magimage(image$imDat)
#A faked colour image (this won't look great):
magimageRGB(R=image$imDat^3, G=image$imDat^1.5, B=image$imDat^2)

## End(Not run)
```

maglab

Pretty scientific labelling

Description

Utilises pretty for the major-tick locations, but makes prettier decisions if log axes are being used. Translates the default text into nicely formatted expressions- this is particularly successful when axes are logged and exponents are used since formats like 1e5 should not be used in scientific academic journals.

Usage

```
maglab(lims, n, log=FALSE, exptext = TRUE, crunch = TRUE, logpretty = TRUE,
usemultloc = FALSE, multloc = c(1,2,5), prettybase = 10, powbase = 10, hersh = FALSE,
trim = FALSE)
```

Arguments

lims	Limits over which pretty major-tick locations will be calculated.
n	The target number of major-axis sub-divisions. Will not necessarily be achieved.

log	Should the limits be evenly distributed over log space. Usually what you want if an axis has been logged.
exptext	Should log==TRUE then should the text be written in exponent form (e.g. 10^8 , default when exptext==TRUE) or logged (e.g. 8 in this case).
crunch	In cases where the scientific text would be written as 1×10^8 , should the 1x be removed so it reads 10^8 . TRUE by default.
logpretty	Should the major-ticks only be located at powers of 10, or when dynamic range is small (less than 50) powers of 10 times 1, 2 and 5. This changes cases where ticks are placed at 1, 3.1, 10, 31, 100 etc to 1, 10, 100.
usemultloc	For log=TRUE, if usemultloc=FALSE then label locations are only at powers of 10, if usemultloc=TRUE then they are at multiples of powers of 10 as defined by multloc.
multloc	If usemultloc is TRUE then multloc provides the multiples of powers of 10 for the location of labels. Default will give them at 0.1, 0.2, 0.5, 1 etc.
prettybase	The unit of repetition desired. By default it is 10, implying a pretty plot is one with marks at 10, 20, 30 etc. If you are plotting degrees then it might be prettier to display 90, 180, 270 etc. In which case prettybase should be set to 90. If log=TRUE then the reference location of 10 is changed, so in the previous example the labels generated would be at 9, 90, 900 etc rather than the default of 1, 10, 100 etc.
powbase	Set the base to use for logarithmic axes. Default is to use 10.
hersh	Determines whether the text format output by maglab should be Hershey vector font compatible text (TRUE), or normal plotmath style expressions (FALSE).
trim	If trim is TRUE the outputs are not allowed to exceed the stated limits, if FALSE then the whole range of pretty values calculated are used. This will usually extend beyond the limits to ensure the plots look pretty, but if maglab is being used for something other than plotting axis labels then trimmed values might be useful.

Details

This function is a mid level routine for producing nice ticks and text, with particularly effort on improving the outcome of logged axis cases. The end user will probably not require axis to it except in unusual circumstances. I note that my method of translating the default representation of the exponents is not very elegant, so any suggestions for improvement are welcome!

Value

tickat	Location of proposed major-tick marks.
labat	Location of proposed label locations (not necessarily the same as major-tick locations).
exp	Expressions to be used at label locations.

Author(s)

Aaron Robotham

See Also

[magplot](#), [magaxis](#), [magerr](#), [magmap](#), [magrun](#)

Examples

```
x=10^{1:9}
y=1:9
plot(log10(x),y,axes=FALSE)
ticks=maglab(range(x),log=TRUE)
print(ticks)
axis(1,at=log10(ticks$labat),labels=ticks$exp)

# Same outcome a different way:

plot(x,y,axes=FALSE,log='x')
ticks=maglab(range(x),log=TRUE)
print(ticks)
axis(1,at=ticks$labat,labels=ticks$exp)

# For small dynamic range

x=seq(1,40,len=9)
y=1:9
plot(x,y,axes=FALSE,log='x')
ticks=maglab(range(x),log=TRUE,usemultloc=TRUE)
axis(1,at=ticks$labat,labels=ticks$exp,tick=FALSE)
axis(1,at=ticks$tickat,labels=FALSE)

# Different base prettiness

x=0:270
y=sin(x*pi/180)
plot(x,y,axes=FALSE,type='l')
ticks=maglab(range(x))
axis(1,at=ticks$labat,labels=ticks$exp)
# Not very pretty for degree plotting
ticks=maglab(range(x),prettybase=45)
axis(3,at=ticks$labat,labels=ticks$exp)
# Much nicer!
```

magmap

Value remapper

Description

This function allows the use to remap a vector of values onto a different system. For instance you might have values stretching from -10 to 100 which you want mapped from 0 to 2/3 so you can then use the output as an input for point colour or size. It allows clipping of values, rejection of bad values, and log stretching.

Usage

```
magmap(data, locut = 0, hicut = 1, flip = FALSE, range = c(0, 2/3), type = "quan",
stretch = 'lin', stretchscale = 1, bad = NA, clip = '')
```

Arguments

data	A vector of values. This can contain bad values (NA, NaN, infinite), but these will be ignored during mapping and set to the value of input parameter 'bad'.
locut	The low limit to clip the data at (what this means varies depending on the 'type' option). This should be a single value.
hicut	The high limit to clip the data at (what this means varies depending on the 'type' option). This should be a single value.
flip	Should the scaling be flipped. This allows numbers from 0 to 10 to be mapped from 1 to 0 (so ordered back to front with respect to the input).
range	The numerical range of the output mapping which should be a vector of length two specifying c(low,high).
type	The type of mapping attempted. Options are 'quan' (default), 'num', 'sig' and 'rank'.
stretch	'stretch'='lin' gives linear mapping. 'stretch'='log' gives logarithmic mapping. 'stretch'='atan' gives atan mapping. 'stretch'='asinh' gives asinh mapping. 'stretch'='sqrt' gives sqrt mapping. 'stretch'='cdf' gives CDF mapping onto the cumulative range 0-1
stretchscale	A number to multiply the data by before applying the stretch. This only has a user impact for stretch='atan' and stretch='asinh' since it controls what parts of the data is in the linear or logarithmic regime of the stretch procedure. If set to 'auto' it uses 1/median(abs(data)) to find a useful scale.
bad	Sets the value that NA, NaN and infinite input data should be set to in the final map output. This should be thought of in the context of the range argument, i.e. if bad=range[1] then bad values will be the low range value and if bad=range[2] bad values will be the high range value.
clip	By default clipped values inherit the nearest lo/hi value (depending on which side they are clipped). Setting clip='NA' will set values outside the 'lo' and 'hi' values to be NA (currently this is the only other clip option).

Details

'type'='quan' means the 'lo' and 'hi' options are interpreted as the quantile limits to clip the data at (so lo=0.05 and hi 0.95 would clip the data at the 5% and 95% quantile limits and scale values between these). 'type'='num' interprets 'lo' and 'hi' as the exact values to clip the data at and scale between. 'type'='sig' treats 'lo' and 'hi' as the sigma offsets in a Normal distribution, with the probabilities at these positions used to clip and scale that data (so 'lo'=-1 and 'hi'=1 is interpreted as +/- 1 sigma, so the data is clipped and scaled at the 16% and 84% levels, i.e. the 1 sigma range). 'type'='rank' means the data mapping is done by rank value only, with 'lo' and 'hi' specifying the quantile limits used to clip and scale the ranks. In all cases lo and hi clipped values are set to the relevant extreme values of 'range'.

If range is between 1 and 100 and stretch='lin' the midpoint in the mapping will be 50.5. If stretch='log' the midpoint becomes 10. This enhances the local dynamic range of the mapping for data that has a logarithmic distribution.

Value

map	The remapped data. This is the same length and order as the input data.
datalim	The a vector of the low and high limits actually applied to the data. Unless type='num' this will probably be different to the lo and hi arguments provided.
maplim	The output range (same is the requested input range, but included for book-keeping).
loclip	The fraction of objects clipped from the input data at the low end.
hiclip	The fraction of objects clipped from the input data at the high end.

Author(s)

Aaron Robotham

See Also

[magimage](#), [magbar](#)

Examples

```
set.seed(650)
temp=cbind(runif(100),runif(100))
temp=cbind(temp,sqrt(temp[,1]^2+temp[,2]^2))
magplot(temp)
magplot(temp[,1:2],col=hsv(h=magmap(temp[,3])$map))

# A different mapping type:
magplot(temp[,1:2],col=hsv(h=magmap(temp[,3],type='rank')$map))

# Flipped:
magplot(temp[,1:2],col=hsv(h=magmap(temp[,3],flip=TRUE,type='rank')$map))

# Example of linear/log/atan/asinh mapping:
temp=cbind(temp,10^temp[,3])
magplot(temp[,1:2],col=hsv(h=magmap(temp[,4])$map))
magplot(temp[,1:2],col=hsv(h=magmap(temp[,4],stretch='log')$map))
magplot(temp[,1:2],col=hsv(h=magmap(temp[,4],stretch='atan')$map))
magplot(temp[,1:2],col=hsv(h=magmap(temp[,4],stretch='asinh')$map))

#atan and asinh can be useful when data spans negative to positive:
temp=cbind(temp,temp[,4]-10)
magplot(temp[,1:2],col=hsv(h=magmap(temp[,5],stretch='atan')$map))
magplot(temp[,1:2],col=hsv(h=magmap(temp[,5],stretch='asinh')$map))
#effect of stretchscale
magplot(temp[,1:2],col=hsv(h=magmap(temp[,5],stretch='atan',stretchscale=0.5)$map))
magplot(temp[,1:2],col=hsv(h=magmap(temp[,5],stretch='atan',stretchscale=2)$map))
```

```

magplot(temp[,1:2],col=hsv(h=magmap(temp[,5],stretch='asinh',stretchscale=0.5)$map))
magplot(temp[,1:2],col=hsv(h=magmap(temp[,5],stretch='asinh',stretchscale=2)$map))

#Using multiple mappings for plots:
magplot(temp[,1:2],col=hsv(h=magmap(temp[,4],stretch='log')$map),
cex=magmap(temp[,3],lo=0.5,hi=1,range=c(1,6),type='num')$map)

#Different combinations of mapping options:
magmap(c(-1,0.1,1,NA,0.3,3),lo=0,hi=2.5,type='num',stretch='lin',bad=0.5)$map
magmap(c(-1,0.1,1,NA,0.3,3),lo=0.1,hi=0.9,type='quan',stretch='log',bad=0.8)$map
magmap(c(-1,0.1,1,NA,0.3,3),lo=-1,hi=1,type='sig',stretch='asinh',bad=0,stretchscale=2)$map
magmap(c(-1,0.1,1,NA,0.3,3),type='rank',stretch='atan',bad=NA,stretchscale=2)$map

#Example showing using asinh to generate a different axis mapping:
datastretch=cbind(runif(1e3),10^runif(1e3,0,4)-10^runif(1e3,0,4))
#This isn't a very helpful view of the data
magplot(datastretch[,1:2])
#This only shows the positive half of the data:
magplot(datastretch[,1:2],log='y')
#We can do a better job by remapping using the asinh option in magmap:
datastretch=cbind(datastretch,magmap(datastretch[,2],lo=-1e4,hi=1e4,range=c(0,1),
type='num',stretch='asinh')$map)
asinh ticks=magmap(c(-10^(4:0),0,10^(0:4)),lo=-1e4,hi=1e4,range=c(0,1),type='num',
stretch='asinh')$map
magplot(datastretch[,1],datastretch[,3],side=1)
axis(2,asinh ticks,labels=c(-10^(4:0),0,10^(0:4)))
abline(h=magmap(0,lo=-1e4,hi=1e4,range=c(0,1),type='num',stretch='asinh')$map)

```

magMWdust

Plot a Milky Way dust overlay

Description

Adds a projected Milky Way dust layer to an existing sky plot using a lookup-table constructed from the SFD dust map on an equatorial grid, and drawing the result as points or filled polygons.

Usage

```

magMWdust(dust.data = NULL, dlon = NULL, dlat = NULL, type = "p", pch = 16, pt.cex = 0.5,
opacity.range = c(0, 0.5), whiteblack.percentile = c(0.5, 0.95), stretch = "lin",
min.opacity.plot = 0.01, show.status = TRUE, ...)

```

Arguments

dust.data	The data set to use for drawing the dust map. If NULL (the default), the function lazy-loads the SFD dust map data provided with the package (data("SFD_dust")). The code expects this data to be a data frame containing columns "ra", "dec", and "ebv".
-----------	---

dlon	Step size between element of longitude. Required when specifying dust.data directly, and uses dlon=1 when lazy-loading the internal dust map.
dlat	Step size between element of latitude. Required when specifying dust.data directly, and uses dlat=1 when lazy-loading the internal dust map.
type	Character scalar giving the drawing mode: "p" for points or "pl" for polygons.
pch	Plotting symbol used when type = "p".
pt.cex	Point expansion factor used when type = "p".
opacity.range	Two-element numeric vector giving the output opacity range passed to magmap .
whiteblack.percentile	Two-element numeric vector giving the lower and upper percentiles used when mapping dust values to opacity.
stretch	Stretch mode passed through to magmap .
min.opacity.plot	Minimum mapped opacity required for a grid cell to be drawn.
show.status	Option to show a progress bar when drawing polygons.
...	Additional arguments passed to magproj .

Details

The function plots $E(B-V)$ values from a provided dust map data.frame, or if none is provided uses a lazy-loaded SFD dust map which is sampled on a 1x1 deg grid. This lookup table is then mapped to points (or polygons, see below) with opacity determined by [magmap](#), using the requested white/black points defined using percentiles (whiteblack.percentile) of the map, and throwing away cells whose opacity is below the requested minimum (min.opacity.plot).

When type = "pl" each retained grid cell is drawn as a projected four-corner polygon. Otherwise the retained cells are drawn as projected points. Polygon drawing is very slow when drawing to X11 (many minutes) except with very low resolutions. Polygon drawing may nonetheless be preferable when writing to file, where the operation is much faster and reduces aliasing effects caused by over-(or under-)lapping points.

Value

Returns NULL invisibly. The function is called for its plotting side effects.

Author(s)

Angus H Wright

References

Schlegel, Finkbeiner, & Davis, 1998, ApJ, 500, 2, 525

See Also

[magmap](#), [magproj](#)

Examples

```
magproj(0,0,type='n') #Construct a base magproj plot
magMWdust() #add MW dust map as points

#the below will take about a minute to generate
## Not run:
magproj(0,0,type='n')
magMWdust(type = "pl") #add MW dust map as polygons

## End(Not run)
```

magplot

Magically pretty plots

Description

Makes scientific plots based on magaxis axes. Particularly designed for log plotting. Utilises base plot for the most part, but the axis drawing is replaced by a call to the magaxis fuction.

Usage

```
magplot(x, y, z = NULL, log = "", main = "", side = 1:2, majorn = 5, minorn = 'auto',
  tcl = 0.5, ratio = 0.5, labels = TRUE, unlog = "auto", mgp = c(2,0.5,0), mtline = 2,
  xlab = '', ylab = '', crunch = TRUE, logpretty = TRUE, prettybase = 10, powbase = 10,
  hersh = FALSE, family = "sans", frame.plot = TRUE, usepar = FALSE, grid = TRUE,
  grid.col = 'grey90', grid.lty = 1, grid.lwd = 1, xlim = NULL, ylim = NULL, lwd = 1,
  axis.lwd = 1, ticks.lwd = axis.lwd, axis.col = 'black', zcol = hcl.colors(21),
  zstretch = 'lin', dobar = TRUE, ...)
```

Arguments

x	The x coordinates of points/lines in the plot. Alternatively, a single plotting structure, function or any R object with a plot method can be provided.
y	The y coordinates of points/lines in the plot, optional if x is an appropriate structure.
z	The z coordinates for colour scaling of points in the plot. This will be passed through magmap , with dots passed as relevant.
log	Log axis arguments to be passed to plot. E.g. use 'x', 'y', 'xy' or 'yx' as appropriate. Default "" assumes no logging of any axes.
main	Title for the plot. Default is no title.
side	The side to be used for axis labelling in the same sense as the base axis function (1=bottom, 2=left, 3=top, 4=right). A vector of multiple entries is allowed. By default, bottom and left axes are drawn (i.e. side 1 and 2). If 'side'=FALSE then no sides or labels will be drawn.

majorn	The target number of major-axis sub-divisions for pretty plotting. If length is 1 and length of side is longer than this value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. Obvious reason for varying this is different pretty labelling between a and y axes.
minorn	The exact number of minor-axis divisions (i.e. desired minor ticks + 1) to display in plotting. Auto will produce pretty ticks for linear scaling, and powbase-2 minor ticks for logged (this might seem odd, but for base 10 this means ticks at 2/3/4/5/6/7/8/9, which is probably as desired). If set manually, must be greater than 1 to have a visible effect. Minor ticks are always calculated to be equally spaced in linear space, so tick spaces vary when using log plotting. If length is 1 and length of side is longer than this value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. An obvious reason for varying this is different pretty labelling between x and y axes.
ttl	The length of major tick marks as a fraction of the height of a line of text. By default these face into the plot (in common with scientific plotting) with a value of 0.5, rather than the R default of -0.5. It is possible to force magaxis to inherit directly from par by setting usepar=TRUE (see below). See par for more details.
ratio	Ratio of minor to major tick mark lengths.
labels	Specifies whether major-axis ticks should be labelled for each axis. If length is 1 and length of side is longer than this value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. Default is to label all axes.
unlog	Determines if axis labels should be unlogged. If axis is found to be logged in par('usr') then the minor ticks are automatically log spaced, however "unlog" still controls how the labelling is done: either logged form (FALSE) or exponent form (TRUE). If axis has been explicitly logged (e.g. log10(x)) then this will can produce exponential axis marking/labelling if set to TRUE. This case will also produce log minor tick marks. If length of unlog is 1 and length of side is longer than 1 then the assigned unlog value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. Can also take the text argument 'x', 'y', 'xy' or 'yx', where these refer to which axes have been logged. If left at the default of 'auto' then unlog is assumed to be true when the axis in question is logged, and false otherwise.
mgp	The margin line (in mex units) for the axis title, axis labels and axis line. This has different (i.e. prettier) defaults than R of c(2,0.5,0) rather than c(3,1,0). This pushes the numbers and labels nearer to the plot compared to the defaults. It is possible to force magaxis to inherit directly from par by setting usepar=TRUE (see below). See par for more details.
mtline	Number of lines separating axis name from axis. If length 2 then specifies x and y axis separation respectively (else these are the same).
xlab	x axis name.
ylab	y axis name.
crunch	In cases where the scientific text would be written as 1×10^8 , should the $1 \times$ be removed so it reads 10^8 . If length is 1 and length of side is longer then this

	value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. TRUE by default.
logpretty	Should the major-ticks only be located at powers of 10. This changes cases where ticks are placed at 1, 3.1, 10, 31, 100 etc to 1, 10, 100. If length is 1 and length of side is longer then this value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side. TRUE by default.
prettybase	The unit of repetition desired. By default it is 10, implying a pretty plot is one with marks at 10, 20, 30 etc. If you are plotting degrees then it might be prettier to display 90, 180, 270 etc. In which case prettybase should be set to 90. If log=TRUE then the reference location of 10 is changed, so in the previous example the labels generated would be at 9, 90, 900 etc rather than the default of 1, 10, 100 etc. If length is 1 and length of side is longer then this value is used for all axes. If length of arguments is longer than 1 then these should tally with the relevant axes in side.
powbase	Set the base to use for logarithmic axes. Default is to use 10.
hersh	To determines whether all plot text should be passed using Hershey vector fonts. This applies to the axis labels (which are handled automatically) and the axis names. In the case of axis names the user must be careful to use the correct plot utils escape characters: http://www.gnu.org/software/plotutils/manual/en/html_node/Text-String-Format.html . magaxis will return back to the current plotting family after the function has executed. Note: instead of setting 'hersh=TRUE' together with 'family', you can pass the Hershey family name directly via 'family' (e.g. 'family='HersheySerif' or 'family='HersheySans').
family	Specifies the plotting family to be used. The simplest usage is to pass the font family name directly, including Hershey vector fonts: allowed values include 'sans', 'serif', 'HersheySans', 'HersheySerif', or any other family recognised by <code>par</code> . When a Hershey family is specified (i.e. the name contains 'Hershey'), Hershey vector font rendering is activated automatically without needing to set 'hersh=TRUE'. For backward compatibility, passing 'hersh=TRUE' with 'family='sans' or 'family='serif' still maps to 'HersheySans' or 'HersheySerif' respectively. magaxis will return back to the current plotting family after the function has executed.
frame.plot	Logical indicating whether a box should be drawn around the plot.
usepar	Logical indicating whether tcl and mgt should be forced to inherit the global par values. This might be preferred when you want to define global plot settings at the start of a script.
grid	Logical indicating whether a background grid should be drawn onto the plotting area. If true this will generate vertical and horizontal grid lines. For more control (i.e. to only draw horizontal or vertical lines) see <code>link{magaxis}</code> .
grid.col	The colour of the grid to be drawn.
grid.lty	The line type of the grid to be drawn.
grid.lwd	The line width of the grid to be drawn.
xlim	Vector; range of data to display. If this is set to NULL (default) then the limits will be estimated from the data dynamically. If length equals 1 then the argument

	is taken to mean the sigma range to select for plotting and the clipping is done by magclip .
<code>ylim</code>	Vector; range of data to display. If this is set to NULL (default) then the limits will be estimated from the data dynamically. If length equals 1 then the argument is taken to mean the sigma range to select for plotting and the clipping is done by magclip .
<code>lwd</code>	The width of plot lines to be drawn. This has different behaviour depending on the plot type.
<code>axis.lwd</code>	The line width of the axis to be drawn. This is passed to 'lwd' argument in axis .
<code>ticks.lwd</code>	The line width of the ticks to be drawn. This is passed to 'ticks.lwd' argument in axis .
<code>axis.col</code>	Colour argument to pass directly to 'col' in axis. It is a bit clunky to have to specify this, but the option 'col' clashes too much with line and point colours.
<code>zcol</code>	Vector; a colour palette to use for 'z' mapped colours. Must be a vector and not a function.. Only relevant if data has been passed to 'z'
<code>zstretch</code>	Character scalar; 'z' colour stretch, either linear (lin, default) or logarithmic (log, good for large dynamic ranges).
<code>dobar</code>	Logical; should a colour bar be added to the plot?
<code>...</code>	Further arguments to be passed to: base plot ; magaxis -> axis ; magmap and magbar if 'z' scaling is being used.

Details

This is a simple function that just turns off most of the plotting output of base plot, and replaces where possible those present in magaxis.

If 'x' is a data.frame with more than 2 columns then the utility base [plot](#) data.frame plotting function is used to create a full plotting grid. This ignores [magaxis](#) settings entirely.

Value

No output. Run for the side effect of producing nice plotting axes.

Author(s)

Aaron Robotham

See Also

[magaxis](#), [maglab](#), [magerr](#), [magmap](#), [magrun](#)

Examples

```
x=10^{1:9}
y=1:9
magplot(log10(x),y,unlog='x')
magplot(x,y,log='x')
```

```

#Not ideal to have two decades between major labels:

magplot(x,y,log='x',majorn=c(10,5))
magplot(x,y,log='xy',majorn=c(10,5,5,5),side=1:4)

#Sometimes it is helpful to focus on where most of the data actually is.
#Using a single value for xlim and ylim sigma clips the data to that range.
#Here a value of 2 means we only show the inner 2-sigma (2% to 98%) range.
#The 'auto' option allows magclip to dynamically estimate a clip value.

temp=cbind(rt(1e3,1.5),rt(1e3,1.5))
magplot(temp)
magplot(temp, xlim=2, ylim=2)
magplot(temp, xlim='auto', ylim='auto')

#Some astronomy related examples (and how to display the solar symbol):

## Not run:
temp=cbind(runif(10,8,12),runif(10,0,5))

magplot(temp[,1:2], xlab=expression(M['\u0298']), ylab=expression(M['\u0298']/Yr), unlog='xy')

## End(Not run)

#With z scaling

z=sqrt(9:1)
magplot(x, y, z, log='x', position='topleft')

```

magproj

Magic longitude / latitude projection function

Description

High level methods for producing pretty plot of projected data. Particularly useful in astronomy or geography, where many datasets are in longitude (right ascension) / latitude (declination) format. `magproj` is the highest level function, creating a projected image grid with labels and data. `magprojgrid` and `magprojlabels` are functions to simply overplot a grid and add labels respectively.

Usage

```

magproj(long, lat, type = "b", plottext, longlim = c(-180, 180), latlim = c(-90, 90),
  projection = "aitoff", parameters = NULL, centre = c(0, 0), add = FALSE,
  fliplong = FALSE, nlat = 6, nlong = 6, prettybase = 30, labels = TRUE, grid = TRUE,
  grid.col = "grey", grid.lty = 2, auto = FALSE, upres = 100, box = TRUE,
  labloc = c(90, -45), labeltype = "deg", crunch = FALSE, lab.cex = 1, ...)

magprojgrid(nlat = 6, nlong = 6, prettybase = 30, box = TRUE, ...)

```

```
magprojlabels(nlat = 6, nlong = 6, prettybase = 30, labloc = c(90, -45),
  labeltype = 'deg', crunch=FALSE, ...)
```

Arguments

long	Vector of longitude values to use. If this is a matrix or data.frame with two columns and 'lat' is missing then column 1 is taken to be longitude values and column 2 is taken to be latitude values. long should have 2 elements only when 'type'="b".
lat	Vector of latitude values to use. If the input for 'long' is a matrix or data.frame with two columns and lat is missing then column 1 is taken to be longitude values and column 2 is taken to be latitude values. lat should have 2 elements only when type="b".
type	The display type, either points (p), lines (l), polygon (pl), text (t), or box (b, the default). Points simply projects longitude and latitude positions into particle positions. Lines will join the positions together into a line, using approxfun to interpolate between positions at resolution 'upres'. Polygon will join the positions together into a polygon, using approxfun to interpolate between positions at resolution 'upres'. Text will display the text provided in plottext at the positions. Box will draw a polygon box, where the limits are given as a two element vector for 'long' and a two element vector for 'lat'.
plottext	A vector of text to display at the provided longitude and latitude positions. Only used if 'type'='t'.
longlim	The longitude limits to use in the plot. Vector of length 2.
latlim	The latitude limits to use in the plot. Vector of length 2.
projection	Map projection to use. This function directly uses mapproject , and all of the inputs allowed for the 'projection' argument in that function are also allowed here.
parameters	Map parameters to use. For details see the 'parameters' argument in mapproject .
centre	For most popular projections this argument specifies the longitude and latitude that is centred in the plot. Strictly 'orientation' in mapproject is set to c(90+centre[2], centre[1], 0).
add	Should a fresh plot be drawn ('add=FALSE'), or should the new data be added to the current plot ('add=TRUE').
fliplong	Should the the longitude axis be flipped so that low values are on the right hand side (normal for celestial sphere plots in astronomy).
nlong	The target number of gridlines in the longitude direction. Uses pretty , so the result may not be what is requested.
nlat	The target number of gridlines in the latitude direction. Uses pretty , so the result may not be what is requested.
prettybase	The unit of repetition desired for the grid lines and labels. See 'prettybase' in maglab . By default it is 30, implying a pretty plot is one with marks at 30, 60, 90 etc (i.e. attractive for large scale plots covering large longitude and latitude limits).
labels	Should text coordinate labels be added to the plot.

grid	Should a background grid be drawn.
grid.col	The colour of the background grid.
grid.lty	The line type for the background grid.
auto	If 'auto=FALSE' the plot is set up using all options specified. If 'auto=TRUE' then 'longlim', 'latlim', 'centre' and 'labloc' is estimated from the data. This mostly behaves sensibly, but do not be too surprised if the automatic plot is not ideal, and some manual tweaking is required.
upres	The resolution at which to do internal interpolation when drawing lines and boxes.
box	Should a black outline be drawn following the 'longlim' and 'latlim' limits.
labloc	The longitude and latitude at which labels should be drawn.
labeltype	Should the labels be drawn using degrees (deg) or colon delimited sexagesimal (sex).
crunch	If set to FALSE the full output of deg2hms and deg2dms is printed. If set to TRUE a simplified output is used, where only the hours and degrees parts are extracted and appended with a 'h' and a degree symbol respectively.
lab.cex	Character expansion factor for the coordinate labels. Default is 1. Passed as 'cex' to the internal text calls that draw the longitude and latitude labels.
...	For magproj, Extra options that are either passed to points ('type='p'), lines ('type='l'), polygon ('type='pl'), text ('type='t'), or polygon ('type='b'). For magprojgrid dots are passed to lines for drawing the grid lines. For magprojlabels dots are passed to text for adding text labels.

Value

No output. Run for the side effect of producing nice projected plots.

Author(s)

Aaron Robotham

See Also

[magplot](#), [magaxis](#), [maglab](#), [magmap](#), [magrun](#), [magbar](#), [magprojextra](#)

Examples

```
# GAMA fields:
par(mar=c(0.1,0.1,0.1,0.1))
magproj(c(129,141), c(-2,3), type='b', projection='aitoff', centre=c(180,0),
fliplong=TRUE, labloc=c(90,-45), col='red', labeltype = 'sex', crunch=TRUE)
magproj(c(174,186), c(-3,2), col='red', add=TRUE)
magproj(c(211.5,223.5), c(-2,3), col='red', add=TRUE)
magproj(c(30.2,38.8), c(-10.25,-3.72), col='red', add=TRUE)
magproj(c(30.2,38.8), -6, type='l', add=TRUE, col='grey')
magproj(c(339,351), c(-35,-30), col='red', add=TRUE)
```

```

magecliptic(width=10,col=hsv(1/12,alpha=0.3),border=NA)
magecliptic(width=0,col='orange')
magMWplane(width=20,col=hsv(v=0,alpha=0.1),border=NA)
magMWplane(width=0,col='darkgrey')
magMW(pch=16, cex=2, col='darkgrey')
magsun(c(7,26), pch=16, cex=2, col='orange2') #An important date!

#Plus WAVES:
magproj(c(157.25,225.0), c(-3.95,3.95), border='blue', add=TRUE)
magproj(c(-30,51.6), c(-35.6,-27.0), border='blue', add=TRUE)

#Plus SDSS:
magproj(c(110,260), c(-4,70), border='darkgreen', add=TRUE)

magproj(c(35,135,180,217.5,345), c(-3.72,3,2,3,-30)+10, type='t',
plottext=c('G02','G09','G12','G15','G23'), add=TRUE)

legend('topleft', legend=c('GAMA Regions', 'WAVES', 'SDSS Main Survey'),
      col=c('red', 'blue', 'darkgreen'), pch=c(15,NA,NA), lty=c(NA,1,1), bty='n')
legend('topright', legend=c('Ecliptic','MW Plane'), col=c(hsv(c(1/12,0), v=c(1,0),
alpha=0.5)), pch=c(15,15), lty=c(1,1), bty='n')
legend('bottomleft', legend=c('Sun', 'MW Centre'), col=c('orange2','darkgrey'), pch=16,
bty='n')

```

magprojextra

Attractive great circles and thick bands on magproj plots

Description

High level functions to add great circles and thick bands on projections plots. In astronomy these are popular for indicating regions of exclusion surrounding the ecliptic or the Milky-Way plane. Also simple functions to add either the MW bluge to the current projection (magMW) or the sun on a given date (magsun).

Usage

```

magring(crosseq = 0, peaklat = 0, offset = 0, res = 1000, ...)
magband(crosseq = 0, peaklat = 0, width = 10, res = 1000, ...)
magecliptic(width = 10, ...)
magMWplane(width = 10, ...)
magsun(Ydate = 'get', anti = FALSE, ...)
magMW(...)

```

Arguments

crosseq	The longitude below the latitude peak of the great circle (or centre of the band) where the centre crosses the equator. See examples to see how this is used in practice.
---------	---

peaklat	The positive maximum latitude obtained by the great circle (or centre of the band). See examples to see how this is used in practice.
offset	Whether the ring drawn is systematically offset from the great circle defined by 'crosseq' and 'peaklat'. Leave at 0 to draw a great circle.
width	How wide should the band be in degrees. For magecliptic and magMWplane, if this is zero it will draw a line instead.
res	Number of elements making up each side of the band (default should be fine for most plots).
Ydate	The date for the location of the Sun on the spherical grid. Vector in c(M,D) format. If set to 'get' then the function will return the Sun's location for today.
anti	Should the anti-sun position be computed (i.e. the RA and Dec of the position diametrically opposed to the Sun).
...	Arguments passed on to lines (magring), polygon (magband), points (magMW and magsun).

Value

No output. Run for the side effect of producing nice projected plots.

Author(s)

Aaron Robotham

See Also

[magplot](#), [magaxis](#), [maglab](#), [magmap](#), [magrun](#), [magbar](#), [magproj](#)

Examples

```
# GAMA fields:
par(mar=c(0.1,0.1,0.1,0.1))
magproj(c(129,141), c(-2,3), type='b', projection='aitoff', centre=c(180,0),
        fliplong=TRUE, labloc=c(90,-45), col='red', labeltype = 'sex', crunch=TRUE)
magproj(c(211.5,223.5), c(-2,3), col='red', add=TRUE)
magproj(c(30.2,38.8), c(-10.25,-3.72), col='red', add=TRUE)
magproj(c(30.2,38.8), -6, type='l', add=TRUE, col='grey')
magproj(c(339,351), c(-35,-30), col='red', add=TRUE)

magecliptic(width=10,col=HSV(1/12,alpha=0.3),border=NA)
magecliptic(width=0,col='orange')
# Note this a shortcut for: magring(0,23.4,col='orange')
magMWplane(width=20,col=HSV(v=0,alpha=0.1),border=NA)
magMWplane(width=0,col='darkgrey')
# Note this a shortcut for: magring(76.75,62.6,col='darkgrey')
magMW(pch=16, cex=2, col='darkgrey')
magsun(c(7,26), pch=16, cex=2, col='orange2') #An important date!

magproj(c(174,186), c(-3,2), col='red', add=TRUE)
```

```
#Plus SDSS:
magproj(c(110,260), c(-4,70), border='blue', add=TRUE)

magproj(c(35,135,180,217.5,345), c(-3.72,3,2,3,-30)+10, type='t',
plottext=c('G02','G09','G12','G15','G23'), add=TRUE)

legend('topleft', legend=c('GAMA Regions','SDSS Main Survey'), col=c('red','blue'),
pch=c(15,NA), lty=c(NA,1), bty='n')
legend('topright', legend=c('Ecliptic','MW Plane'), col=c(hsv(c(1/12,0), v=c(1,0),
alpha=0.5)), pch=c(15,15), lty=c(1,1), bty='n')
legend('bottomleft', legend=c('Sun', 'MW Centre'), col=c('orange2','darkgrey'), pch=16,
bty='n')
```

magrun

Running averages

Description

Computes running averages (medians / means / modes), user defined quantiles and standard deviations for x and y scatter data.

Usage

```
magrun(x, y, bins = 10, type='median', ranges = pnorm(c(-1, 1)), binaxis = "x",
equalN = TRUE, xcut, ycut, log = '', Nscale = FALSE, diff = FALSE)
```

Arguments

x	Data x coordinates. This can be a 1D vector (in which case y is required) or a 2D matrix or data frame, where the first two columns will be treated as x and y.
y	Data y coordinates, optional if x is an appropriate structure.
bins	If a single integer value, how many bins the data should be split into. If a vector is provided then these values are treated as the explicit bin limits to use.
type	The type of running average to determine. Options are 'median' (the default), 'mean', 'mode' and 'mode2d'. 'median' calculates the median for binned x and y values. 'mean' calculates the mean for binned x and y values. 'mode' uses the default R 'density' function, and finds the mode of the resulting smoothed 1D distributions for binned x and y values. 'mode2d' uses the MASS package 'kde2d' function, and finds the mode of the resulting smoothed 2d distribution for binned x and y values. 'cen' just calculates the geometric centre of the bin in x and y directions and is useful for using in conjunction with another 'type' option for plotting purposes. 'mean', 'mode' and 'mode2d' should be used with some thought if 'log' is used, since the central values will be determined for the logged data, which may or may not be desired.
ranges	The quantile ranges desired, can set to NULL if quantiles are not desired. The default adds 1-sigma equivalent quantile ranges.
binaxis	Which axis to bin across. Must be set to 'x' or 'y'.

equalN	Should the data be split into bins with equal numbers of objects (default, TRUE), or into regular spaces from min to max (FALSE). Only relevant if 'bins' parameter is set to a single integer value and 'magrun' is determining the explicit bin limits automatically.
xcut	A two element vector containing optional lower and upper x limits to apply to the data.
ycut	A two element vector containing optional lower and upper y limits to apply to the data.
log	Specify axes that should be logged. Allowed arguments are 'x', 'y' and 'xy'
Nscale	Sets whether the quantile ranges and standard deviations calculated are reduced with respect to the median by the square-root of the number of contributing data within each bin. The result of setting Nscale to TRUE is to scale the data like you are calculating the error-in-the-mean, rather than the scatter. For describing the 'significance' of trends in scatter data this is often what you want to show.
diff	Should the output quantiles and standard deviations be expressed as differences from the chosen type of running average (TRUE) or the actual values (default, FALSE). The advantage of the former is plotting the results as errorbars using magerr, which expects differences (so error like values). If set to TRUE then the output of 'xsd' and 'ysd' is a 1D vector rather than a data.frame with x/y-sd and x/y+sd columns. See the examples below for usage guidance.

Details

This function will by default calculate the running median along the x axis for y values, it is intended to be used to trace the spread in scattered data.

Value

x	The chosen averages (default median) of the x bins.
y	The chosen averages (default median) of the y bins.
xquan	Matrix containing the extra user defined x quantile ranges (columns are in the same order as the requested quantiles). If Nscale is set to TRUE then this is also divided by sqrt the contributing objects in each bin.
yquan	Matrix containing the extra user defined y quantile ranges (columns are in the same order as the requested quantiles). If Nscale is set to TRUE then this is also divided by sqrt the contributing objects in each bin.
xsd	The standard deviations in the x bins. This is a two column data.frame if 'diff' is set to FALSE, giving the x-sd and x+sd values, or a single vector if 'diff' is set to TRUE. If Nscale is set to TRUE then this is also divided by sqrt the contributing objects in each bin.
ysd	The standard deviations in the y bins. This is a two column data.frame if 'diff' is set to FALSE, giving the y-sd and y+sd values, or a single vector if 'diff' is set to TRUE. If Nscale is set to TRUE then this is also divided by sqrt the contributing objects in each bin.
bincens	The bin centres used in the chosen binning direction.

binlims	The bin limits used in the chosen binning direction.
Nbins	The number of items contributing to each running bin. This effectively produces a histogram counts output for the final bin limits.

Author(s)

Aaron Robotham

See Also

[magplot](#), [magaxis](#), [maglab](#), [magerr](#), [magmap](#)

Examples

```
#Simple example

temp=cbind(seq(0,2,len=1e4),rnorm(1e4))
temprun=magrun(temp)
magplot(temp,col='lightgreen',pch='.')
lines(temprun,col='red')
lines(temprun$x,temprun$yquan[1],lty=2,col='red')
lines(temprun$x,temprun$yquan[2],lty=2,col='red')
temprun=magrun(temp,binaxis='y')
lines(temprun,col='blue')
lines(temprun$xquan[1],temprun$y,lty=2,col='blue')
lines(temprun$xquan[2],temprun$y,lty=2,col='blue')

#Now with a gradient- makes it clear why the axis choice matters for simple line fitting.

temp=cbind(seq(0,2,len=1e4),rnorm(1e4)+1+seq(0,2,len=1e4))
temprun=magrun(temp)
magplot(temp,col='lightgreen',pch='.')
lines(temprun,col='red')
lines(temprun$x,temprun$yquan[1],lty=2,col='red')
lines(temprun$x,temprun$yquan[2],lty=2,col='red')
temprun=magrun(temp,binaxis='y')
lines(temprun,col='blue')
lines(temprun$xquan[1],temprun$y,lty=2,col='blue')
lines(temprun$xquan[2],temprun$y,lty=2,col='blue')

#Compare the different centres.

temp=cbind(seq(0,2,len=1e4),rnorm(1e4)^2+seq(0,2,len=1e4))
temprunmedian=magrun(temp,type='median')
temprunmean=magrun(temp,type='mean')
temprunmode=magrun(temp,type='mode')
temprunmode2d=magrun(temp,type='mode2d')
magplot(temp,col='grey',pch='.',ylim=c(-2,5))
lines(temprunmedian,col='red')
lines(temprunmean,col='green')
lines(temprunmode,col='blue')
lines(temprunmode2d,col='orange')
```

```
#Choose your own bins.

temp=cbind(seq(0,2,len=1e4),rnorm(1e4)+1+seq(0,2,len=1e4))
temprun=magrun(temp,bins=c(0.1,0.5,0.7,1.2,1.3,2))
magplot(temp,col='lightgreen',pch='.')
points(temprun,col='red')

#Show the 'error in the mean' type data points. Comparing to the best fit line,
#it is clear they are much more meaningful at reflecting the error in the trend seen,
#but not the distribution (or scatter) of data around this.

temp=cbind(seq(0,2,len=1e3),rnorm(1e3)+1+seq(0,2,len=1e3))
temprun=magrun(temp,bins=5)
temprunNscale=magrun(temp,bins=5,Nscale=TRUE)
magplot(temp,col='lightgreen',pch='.')
magerr(temprun$x,temprun$y,temprun$x-temprun$xquan[1], temprun$y-temprun$yquan[1],
temprun$xquan[2]-temprun$x, temprun$yquan[2]-temprun$y, lty=2,length=0,col='blue')
magerr(temprunNscale$x,temprunNscale$y,temprunNscale$x-temprunNscale$xquan[1],
temprunNscale$y-temprunNscale$yquan[1],temprunNscale$xquan[2]-temprunNscale$x,
temprunNscale$yquan[2]-temprunNscale$y,col='red')
abline(lm(temp[,2]~temp[,1]),col='black')

#Or the above type of plot can be done more simply using the 'diff' flag.

temprun=magrun(temp,bins=5,diff=TRUE)
temprunNscale=magrun(temp,bins=5,Nscale=TRUE,diff=TRUE)
magplot(temp,col='lightgreen',pch='.')
magerr(temprun$x,temprun$y,temprun$xquan[1], temprun$yquan[1], temprun$xquan[2],
temprun$yquan[2],lty=2,length=0,col='blue')
magerr(temprunNscale$x,temprunNscale$y,temprunNscale$xquan[1], temprunNscale$yquan[1],
temprunNscale$xquan[2],temprunNscale$yquan[2],col='red')
abline(lm(temp[,2]~temp[,1]),col='black')

#Similar, but using the 'sd' output.

magplot(temp,col='lightgreen',pch='.')
magerr(temprun$x,temprun$y,temprun$x$sd,temprun$y$sd,lty=2,length=0,col='blue')
magerr(temprunNscale$x,temprunNscale$y,temprunNscale$x$sd,temprunNscale$y$sd,col='red')
abline(lm(temp[,2]~temp[,1]),col='black')
```

Description

A very high level (minimal options) MCMC chain triangle (AKA corner) plot function. The default is deliberately spartan in terms of options, but the result should be a clear set of covariance plots that should give quick insight into the stationary sampling quality of a set of MCMC posterior chains. `magcorner` is just an alias to `magtri`, since these days such plots are more commonly called 'corner' plots, especially in Python-world.

Usage

```
magtri(chains, samples = 1000, thin = 1, samptype = 'end', quan_range = c(0,1),
      grid = FALSE, do.tick = FALSE, refvals = NULL, lab = NULL, draw.sig = FALSE, ...)
magcorner(chains, samples = 1000, thin = 1, samptype = 'end', quan_range = c(0,1),
          grid = FALSE, do.tick = FALSE, refvals = NULL, lab = NULL, draw.sig = FALSE, ...)
```

Arguments

chains	A matrix or data.frame of the posterior chains, arranged so that the columns are the parameters and rows are the individual chain samples. The column names are inherited as the parameter names from the input to chains.
samples	Specify the number of sub-samples desired. To speed up plotting it is often a good idea not to plot all chain samples (the reduced set is plotted as the top-left points and used to generate the bottom-right contours). The default plot 1000 samples.
thin	Specify the thinning of chain samples, default (1) processes the whole chain.
samptype	Specifies whether to take all of the samples from the end of the supplied chains ('end', the default since samples are usually better towards the end of a set of psoterior chain samples), randomly selected ('ran', should only be used if you are confident the posterior chains supplied are true stationary samples) or evenly selected ('thin', which behaves much like thinning except we specify the target number of outputs, not the fraction of samples kept).
quan_range	Numeric vector; quantiles to use to determine the plotting limits of each sub-panel. If there are points
grid	Should a background grid be added to the sub-panels? See magaxis for details.
do.tick	Logical; should ticks be drawn on each sub-panel? Passed to axis argument 'tick'.
refvals	Numeric vector; this gives reference values to overdraw. If provided it must be the same length as <code>dim(chains)[2]</code> , i.e. this would usually be the number of parameters being compared in the triangle plot.
lab	Character vector; optional over-ride for column names when plotting the grid of scatter plots.
draw.sig	Logical; should vertical and horizontal sigma regions be overlaid on the scatter and contour panels.
...	Extra arguments are passed to ' \link{magcon} ' for plotting.

Details

This interface is deliberately very high level with few options. It is really designed to allow quick exploratory views of posterior samples from MCMC chains, and publication grade plots should be designed by the user. That said, in many situations the plots generated are of pleasant, clear and publishable quality.

Other types of data can be plotted using this function of course, but the default setup is tuned towards being useful for MCMC posterior chain samples.

The contour levels shown are the defaults for magcon, i.e. they contain 50% (lty=2), 68% (lty=1) and 95% (lty=3) of the posterior chains.

The red cross shows the mean for the sampled posterior chain. The red vertical dashed line traces this over the contour plots. The red dotted line shows the $\pm$ SD range of the sampled posterior chain.

Value

Outputs a two column matrix containing the means and standard deviations for the parameters. Generally run for the side effect of producing nice projected plots.

Author(s)

Aaron Robotham

See Also

[magcon](#)

Examples

```
Sigma=matrix(c(10,3,-5,3,12,8,-5,8,20),3,3)
chains=MASS::mvrnorm(n=1000, mu=1:3, Sigma=Sigma)
magtri(chains, do.tick=TRUE)
```

plot.magbin

Plot 2D Histogram or Bin Data

Description

Plot 2D histogram counts or a third (z) axis summary statistic in 2D cells of different shapes.

Usage

```
## S3 method for class 'magbin'
plot(x, colramp = hcl.colors(21), colstretch = "lin",
     sizestretch = "lin", colref = "count", sizeref = "none", add = FALSE,
     dobar = TRUE, title = colref, colnorm = FALSE, projden = FALSE, projsig = FALSE,
     xdata = NULL, ydata = NULL, pch.dust = '.', cex.dust = 1, ...)
```

Arguments

x	Object of class 'magbin'.
colramp	Vector; a colour palette to use. Must be a vector and not a function.
colstretch	Character scalar; colour stretch, either linear (lin, default) or logarithmic (log, good for large dynamic ranges).

sizestretch	Character scalar; size stretch, either linear (lin, default) or logarithmic (log, good for large dynamic ranges).
colref	Character scalar; colour reference for call, either it should be based on the counts (count) or the z-axis statistic (zstat)?
sizeref	Character scalar; colour reference for call, either it should be ignored (none, so all are the same size and closely packed), based on the counts (count) or the z-axis statistic (zstat)?
add	Logical; should bins be added to the current plot? If FALSE then a new plot will be made.
dobar	Logical; should a colour bar be added to the plot?
title	Character scalar; title to use for the magbar label.
colnorm	Logical; should the colour bar be normalised so the maximum value equals 1?
projden	Logical; do you want projected density PDFs to be displayed above and to the side of the standard plot.magbin plot? If so you also need to pass the same 'xdata' and 'ydata' that you originally sent to magbin , since this is not stored in the object output from magbin .
projsig	Logical; if 'projden' = TRUE then this will optionally add lines to show the pseudo 1-sigma range (15.9% to 84.1% quantiles).
xdata	Numeric vector; the original x data sent to magbin . Only relevant if 'projden'=TRUE.
ydata	Numeric vector; the original y data sent to magbin . Only relevant if 'projden'=TRUE.
pch.dust	Scalar; pch symbol to use for the dust points.
cex.dust	Scalar; cex size to use for the dust points.
...	Dots to be passed to magplot , magmap and magmap . Relevant arguments are matched, so look in those functions for optional arguments to pass.

Value

Run for the side effect of making a nice plot.

Author(s)

Aaron Robotham

See Also

[magbin](#)

Examples

```
temp = magbin(rnorm(1e4), rnorm(1e4), plot=FALSE)
plot(temp, xlab='x', ylab='y')
```

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